**//Group 1**

//Jacob Johnson

//MD Ahmed

//Elizabeth Smith

//Michael Harmon

74. After (class moon) should not be any things, here semicolon should be wiped out

After (private) access modifier should be a colon instead of semicolon.

After (public) access modifier should be a colon instead of semicolon.

**In line-9:** should be like void setMoonWeight (double ew) After Function should not be any semicolon.

**In line-11:** semicolon should be wiped put because this is a function name.

After finishing the class curly braces, it need to have semicolon.

In (main) function there should have a class instance which is missing

**In line-19:** there should be an object for accessing setMoonWeight ,

So it could be like - luner.setMoonWeight(earth);

After that all are fine

76. In (change) default constructor the way its value initialized its not proper

In the other change constructor there should be a semicolon after end of all data member parameter initialized and there should be curly braces instead of bracket, after all there should not be semicolon to the end of class constructor curly brace.

In the void function all parameter value should be initialized with data type.